Associate of Applied Science (A.A.S.)
Multimedia Technology
(Emphasis - Simulation & Game Design)

First Semester		
Course Number	**Course Title**	**Credit Hours**
MM1003	Introduction to Multimedia	3
MM1033	Introduction to 3D Modeling	3
MM1133	Digital Image Making	3
MM1153	Web Design & Development	3
MM1213	Graphic Design I	3
	Total Hours	**15**

Second Semester		
Course Number	**Course Title**	**Credit Hours**
ENGL1113	Composition I	3
MM1173	3D Modeling II	3
MM1183	C++ for Games	3
MM2043	Advanced Web Design & Development	3
MM2133	Advanced Digital Image Making	3
	Total Hours	**15**

Third Semester		
Course Number	**Course Title**	**Credit Hours**
CO2213	Technical Writing	3
MATH1003	Technical Math	3
MM2173	3D Modeling III	3
MM2183	Int to Game Mechanics	3
MM2193	Game Engine Development	3
	Total Hours	**15**

Fourth Semester		
Course Number	**Course Title**	**Credit Hours**
MM1113	Digital Illustration	3
MM2203	Story Writing for Games	3
MM2213	Video Game and Animation Career Prep	3
MM1233 **or** MM2613	Multimedia Free Elective (Graphic Design II **or** After Effects)	3
GEOG2003 **or** PSYC2003 **or** SOC2003	Social Science Elective (Introduction to Geography **or** General Psychology **or** Introduction to Sociology)	3
	Total Hours	**15**
	Total Requirements:	**60**

Completion Time: 2 years

Cost Per Year: In state: $5,393 / Out of State: $6,833

Complete Program Cost: In State: $10,785 / Out of State: $13,665